

Rules of Summoners War World Arena Championship Offline Regional Tournament

1. Tournament summary and definition of organizer

- 1.1. The final regional of Summoners War World Arena Championship (hereafter "SWC") is proceeded in accordance with the present rule.
- 1.2. For the matters not mentioned on the present rule, one complies with Com2us headquarter and local firms (hereafter "the organizer"). The organizer can add and apply extra rules regarding the unmentioned matter on the present rule. The additional rules will be notified via application page, formal web site or offline on the venue by organizer.
- 1.3. Tournament schedule and prize money differs according to country and region, and will be made publicly available via the SWC application page
- 1.4. Summoners War user hoping to participate in SWC must register participation application through SWC application page, and must agree to the present rules for application. SWC offline final regional participants (hereafter "player") selected in accordance with the standard notified by organizer on SWC application page must abide by the present rule.

2. Subject game of tournament and the version of game

- 2.1. Game must be the latest version of Summoners War that is serviced by Com2us Corporation (hereafter "Com2us"), and if there is an update during the tournament, one must participate in-game with the latest version after the update.
- 2.2. All versions not considered to be the latest version are restricted in the tournament, and if caught, the player's previous match progress is nullified.

3. Tournament application and player qualification

- 3.1. The player's participation application is only available via SWC application page. The application information must be accurate, and if it the information is wrong, the participation can be restricted or cancelled.
- 3.2. The age limit of player is age 13 or older.
- 3.3. Player must be a legal resident of the applied region or nation. The organizer can demand documentary evidence for this matter.
- 3.4. If the player is under the age of 18 at the date of tournament, his / her legal guardian must accompany the player to the offline tournament. If the legal guardian is unable to accompany the minor, the player may be restricted from participation.
- 3.5. Players must be able to travel overseas and appear in broadcasting. Also, those who have withstanding offenses or have been restricted from participation in other communities and tournaments prior to SWC, can have their participation status revoked.
- 3.6. On the date of tournament, players must be able to access to Summoners War account one applied. In case of blocked account due to sanctions from Com2us or loss of account, one's participation can be restricted or cancelled.
- 3.7. Player's nickname cannot contain words or phrases that are offensive such as harsh or vulgar words, inappropriate slang, or words that conflict with the broadcasting review regulations.
- 3.8. In accordance with the tournament selection standard, noted on the SWC application page, the players will receive appropriate response of either approval or denial in a

timely manner. Following, if a confirmation response is not made via the address on the application form, the player's participation status may be cancelled.

- 3.9. If each tournament requires limitation in participation, it is notified on SWC application page in advance. Also, in case of unexpected situation on the date of tournament, the player can be disqualified in accordance with the explanation of the organizer.
- 3.10. Each player can participate in the tournament once from when the application is complete via the SWC application page, and cannot participate repeatedly. Also, users who reside in regions holding an offline tournament cannot participate in the online tournament without special reason.
- 3.11. Players are selected on a result of World Arena Season 1 and 2. If a player is placed at top rank on both season 1 and 2, season 2 result will be used to select the player's replacement in the Regional Tournament.

4. Liability on individual information, copy right, portrait rights and account information

- 4.1. This tournament is scheduled to be broadcasted live and in relay via TV, internet and mobile platform and the players consent to the broadcasting.
- 4.2. Regarding the live broadcasting and recorded video of the tournament, the portrait rights of the player belong to Com2us and may be used in offline promotional material, recorded VOD and other additional materials without any extra fee. The organizer is wholly entitled to all aforementioned materials.
- 4.3. Players participating in this tournament must be cooperative on interviews, additional shooting and material request related to promotion of tournament and Summoners War.

- 4.4. Personal information registered regarding the tournament is managed in accordance with the law of each country and is prohibited for any use other than the event.
- 4.5. Account management of the player during the tournament is the responsibility of the player, and the organizer is not responsible for personal information leakage or problems that arise due to one's negligence.
- 4.6. Except for accidents caused intentionally or due to gross negligence by the organizer, the organizer is not responsible for any damage to the player. If the player encounters an accident as a direct result of the tournament, he or she must notify the organizer immediately.

5. Tournament operation method and code of conduct

- 5.1. This tournament is preceded individually based on rule of ranking tournament of "World Arena" among Summoners War contents.
- 5.2. The tournament operation method of each tournament is notified via SWC application page or Summoners War official community.
- 5.3. There is no specific notification, the tournament is proceeded based on the Summoners War World Arena gameplay method, and the result is also decided equal to the game contents. If one gets help from any and all programs other than contents approved by the organizer, one might be under restriction according to the organizer's judgment.
- 5.4. Players must abide by the directions of the organizer, and if reject without any clear grounds, one might be disqualified.

- 5.5. Players wearing clothing with logos (offensive or otherwise), offensive words or improper clothing for broadcasting can be rejected for entrance under the organizer's judgment.
- 5.6. Player must mind one's manners, and in case one damages the facility, the player must make up for the damage and might get restriction of participation.
- 5.7. If the organizer discovers during or after the tournament about player who used illegal method (rule violation, attendance substitution, account stealing), all records of user and prize is cancelled and one must return it.
- 5.8. Devices needed for the game are prepared by the organizer. However, if personal device is used, it is only possible under organizer's approval.
- 5.9. If the device provided by the organizer is damaged by the player, the player will be held liable.
- 5.10. In case of unexpected situation like communication or device error, player must notify the organizer and the organizer must respond to the situation ASAP. IF there is not particular notification, all the decisions made are final, and player must accept the result.
- 5.11. Both sides must agree in the event of a rematch due to unforeseen circumstances, and is preceded in equal deck composition such as the pick & ban condition from the previous game. If a rematch is not mutually agreed upon, players must follow the organizer's judgment.

5.12. The preparation time of player's game play is 5 minutes after the direction of organizer. No preparation without special reason or intentional delay of game might lead to sanction posed by organizer.

6. Rewards and prize money

- 6.1. Prize money and rewards are notified via the SWC application page and may be different according to each tournament. The winning player or their legal guardian is the only receiver of the prize.
- 6.2. Prize and prize money is given in the currency as notified. The local tax and additional cost for the prize and prize money will apply. To receive the prize and prize money, the player (or if the player is minor, the legal guardian)'s account information and personal information is required, and the winner must provide information to receive prize and prize money. The information is not used other than to hand out the prize money, and is managed in accordance with the law of the country.
- 6.3. Top ranking players of each tournament are qualified for the final tournament, and if the player cannot attend, the qualification is handed down to the next runner-up player. If the runner-up player cannot attend the final tournament, a player recommended by the organizer will replace them onto the finals.
- 6.4. Plane ticket, accommodation and travelling cost for the final tournament is sponsored by the organizer, and the organizer notify the player about the details in advance. However, documents or other cost required is the responsibility of player.

6.5. In case of minor under age 18, one needs to submit legal guardian consent from for final tournament, and the guardian must accompany the player to final tournament. However, the travelling cost for the guardian is the responsibility of player.

7. Applicable law and jurisdiction

7.1. Present rule is subject to Korean law.

7.2. In case of conflict regarding the rule, the principle rule is to resolve the conflict by agreement of both parties, and in case of law suit due to disagreement, the lawsuit is under the jurisdiction of Seoul Central District Court as a court of original instance.

Additional rules other than above can be notified via application page or tournament venue by the organizer.